IT-studios

IT-STUDIOS

Project
Development
Timeline

Mission

Each computer science lesson is an opportunity to unlock new possibilities, not just to gain knowledge

IT-STUDIOS

Rather than just memorising theory, students develop media projects, program their own games, analyse data, and become active digital citizens

Studios were established for this purpose

What do IT-studios represent

500+
interactive exercises

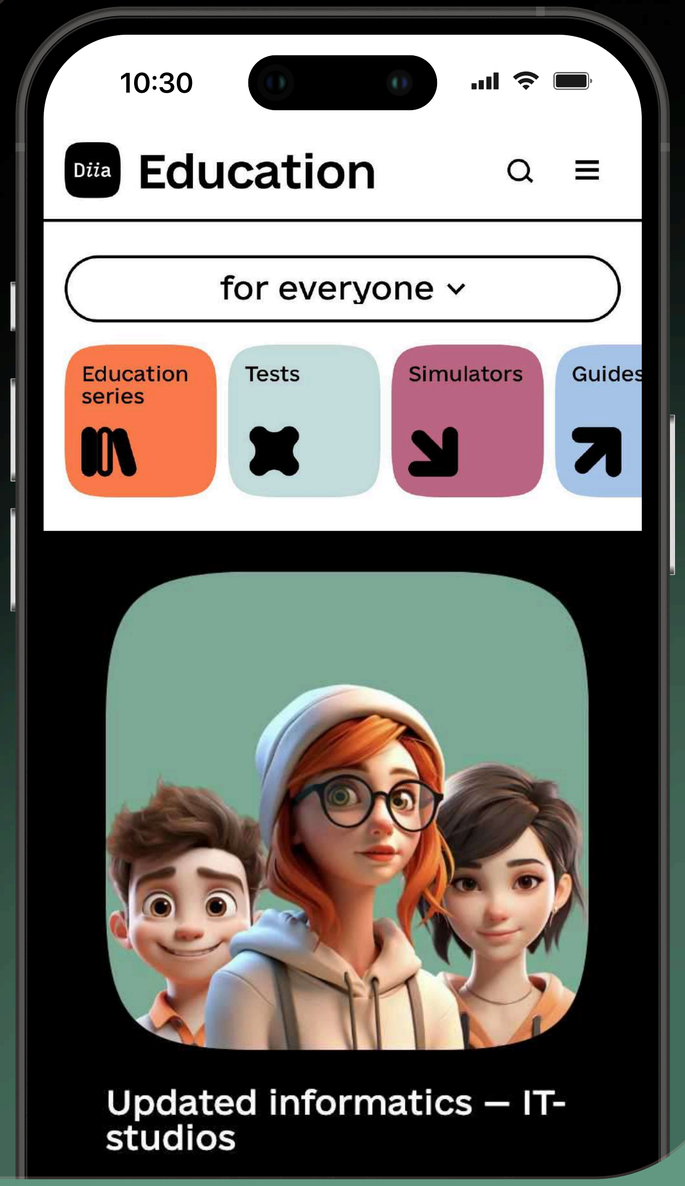
320
lessons of updated computer science

Resources replace textbooks by 70-100%

Accessibility for all Ukrainian schools through the Diia.Education platform

Modules

- Digital literacy
- Media creativity
- Computational thinking
- Coding, data analysis
- Digital citizenship



2022/2023

Project piloting

50
schools

3000+
students

73
teachers

95%
of teachers recommend the project

2023/2024

Rollout to all schools

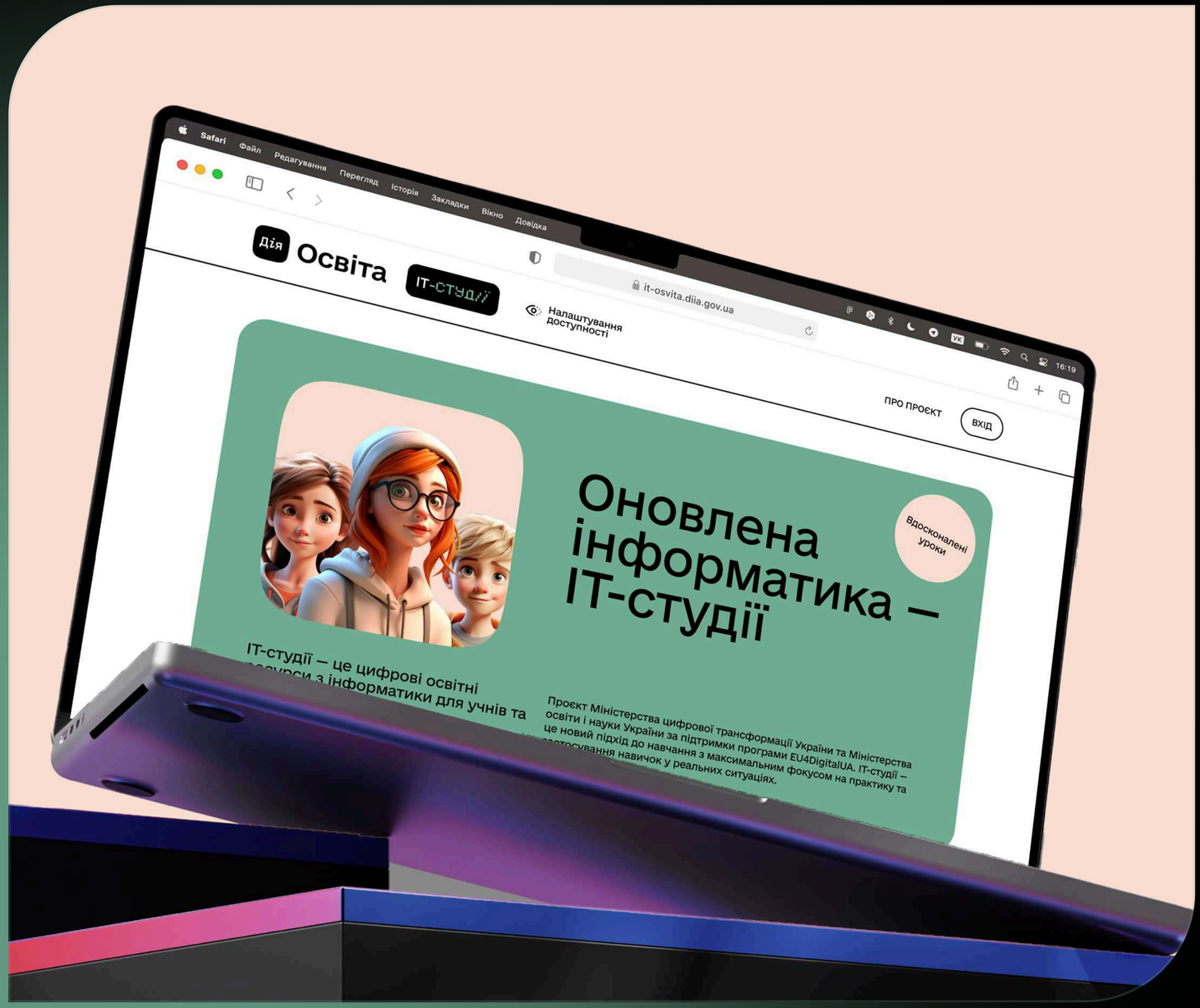
35%+
of schools joined IT-studios

Academic year 2023/2024

4310
schools

43 425
schoolchildren

13 018
teachers of computer science



Olena

Thanks to IT-studios, my students have learned to build real projects, not just memorise formulas

Artem

Now I know how to create my own game, and it's really cool!

Anatolii

I incorporate IT-studios into my lessons, adding my own exercises. If an air alert, I take the children to the shelter, quickly generate a QR code, and they continue the lesson on their smartphones

Olha

Our 5th and 6th graders in digital citizenship even held a competition to see who could complete the course the fastest and with the highest score!

Results

2024

4310+
schools

500+
interactive exercises
for lessons

35%
schools in Ukraine

Outlines

2025

100%
Ukrainian schools

Updating subject materials with interactive tasks

Supporting teachers through trainings and methodological materials

Planning the integration of new topics and technologies, such as AI, VR/AR